



Fields		
Name	Type	Description

ValueChosen	string	(ReadOnly)
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TextChosen	string	(ReadOnly)
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Events	
Name	Description
Chosen	Is called when item is chosen
OnChangeSelected	Is called when the Selected item is changed
Validate	Is called when the picker is validate(if is empty- optional)

Properties		
Name	Type	Description
Width (new)	double	set width (new)

Title	string	Set the Title
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IsReadOnly	bool	Property to report if PickerBox is IsReadOnly
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CamEmpty	bool	Property to report if PickerBox is nullable
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LabelMessageError	Label	If you needs a message error in screen inform label to set text to validation
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TextColor	ColorUI	Color of text
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ColorUI	ColorUI	Set ColorUI (BackgroundColor)
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ColorUIError	ColorUI	Set ColorUIError when is invalid value
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BorderColor	ColorUI	Set BorderColor
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BorderColorError	ColorUI	Set BorderColorError when is invalid value
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ChangeMessageLabel	bool	Informs if you use message default
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		validation or message is yours (See LabelMessageError)
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ListItems	IEnumerable	Informs IEnumerable contained
		the list of object with values to load data

ValueField	string	Informs name of field(value) inside class object
		use with (ListItems)

TextField	string	Informs name of field(Text) inside class object
		use with (ListItems)

Margin	Thickness	Set Margin
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Padding	Thickness	Set Padding
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FontSize	double	Size of text
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Methods		
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Name	Return Type	Description
ForceValidate	void	Validate the field with the current value