



Fields		
Name	Type	Description
Text	string	(ReadOnly)
IsValid	bool	(ReadOnly)
IsFocused	bool	(ReadOnly)

Events	
Name	Description
Focused	Is called when the TextBox acquires focus
Unfocused	Is called when the TextBox lose focus
Validate	Is called when the TextBox is validate,
	sender is the TextBox type that contains the
	Isvalid and Text fields with the current value.

Properties		
Name	Type	Description
ValidationType	ValidationType	Set if is CharacterToChacater or WhenLoseFocus
IsReadOnly	bool	Property to report if TextBox is IsReadOnly
CamEmpty	bool	Property to report if TextBox is nullable
MinimumOfCharacters	int	Minimum Of Characters - Information for validation
MaximumOfCharacters	int	Maximum of Characters - Information for validation
FontSize	double	Size of text
FontType	FontAttributes	(None, Bold, Italic).
LabelMessageError	Label	If you needs a message error in screen
		inform label to set text to validation
HorizontalTextAlignment	TextAlignment	(Start, Center, End)
WidthRequest	double	Set WidthRequest.
HeightRequest	double	Set HeightRequest
TextColor	Color	Color of text
TextColorError	Color	Color of text when is invalid value
BackgroundColor	Color	Set BackgroundColor
BackgroundColorError	Color	Set BackgroundColorError when is invalid value
FontFamily	string	Set FontFamily
ChangeMessageLabel	bool	Informs if you use message default
		validation or message is yours (See LabelMessageError)
Placeholder	string	Set Placeholder
PlaceholderColor	Color	Set PlaceholderColor
Border	int	Border of box draw
BorderColor	Color	BorderColor of box draw
BorderColorError	Color	BorderColor of box draw when value is invalid
InputTransparent	bool	InputTransparent.

Methods

Name	Return Type	Description
ForceValidate	void	Validate the field with the current value