



Fields		
Name	Type	Description
IsChecked	bool	(ReadOnly)

Events	
Name	Description
ChangeState	Is called when the SwitchTouch change State (On or Off)

Properties		
Name	Type	Description

DesignType	DesignType	DesignType
------------	------------	------------

Text	string	Text of checkbox
------	--------	------------------

TextOn	string	Text when State is On (optional)
--------	--------	----------------------------------

ColorUI	ColorUI	Set color of checkbox
---------	---------	-----------------------

FontSize	double	Size of text
----------	--------	--------------

Width	double	Set Width.
-------	--------	------------

Height	double	Set Height.
--------	--------	-------------

TextColor	Color	Color of text
-----------	-------	---------------

FontFamily	string	Set FontFamily
------------	--------	----------------

Margin	Thickness	Set Margin
--------	-----------	------------

Padding	Thickness	Set Padding
---------	-----------	-------------

IsReadOnly	bool	Set if Is read only
------------	------	---------------------

InitialState	State	Set initial state
--------------	-------	-------------------