



Fields		
Name	Type	Description
Value	int	Value Selected start in 0 when there is nothing selected
IndexVoted	int	Informs index voted start in -1 when there is nothing voted
IndexSelected <b>[DEPRECATED]</b>	int	Informs index selected start in -1 when there is nothing selected

Events	
Name	Description
Voted	Is called when item is chosen (you can use in XAML and codebehind) The sender object in the Voted event ceases
OnSelect <b>[DEPRECATED]</b>	Is called when item is chosen (you can use in XAML and codebehind) The sender object in the OnSelected event ceases

Properties		
Name	Type	Description
Vivacity	Vivacity	Set Vivacity
Depth	Depth	Set Depth of Vivacity
VivacityMode	VivacityMode	Set VicavityMode the "None" to have no effect is now inside the Vivacity
VivacitySpeed	VivacitySpeed	Set VivacitySpeed
IsReadOnlyProperty	bool	Set if is read only
BlockSelect	bool	Inform if leave the rating unedited after first select
InitialValue	int	Inform inital value (preselect Rating).

<b>SpaceBetween</b>	<b>int</b>	<b>Inform SpaceBetween letters rating</b>
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<b>ItemsNumber</b>	<b>int</b>	<b>Inform numbers letters in rating</b>
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<b>TextWidth</b>	<b>double</b>	<b>represents only letter</b>
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<b>LetterFontSize</b>	<b>double</b>	<b>Set FontSize of letters</b>
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<b>TextColorVoted</b>	<b>ColorUI</b>	<b>Set color of Letters when are voted</b>
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<b>TextColorUnVoted</b>	<b>ColorUI</b>	<b>Set color of Letters when are unvoted</b>
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<b>ColorUIVoted</b>	<b>ColorUI</b>	<b>Set ColorUI (background) color letters when are voted</b>
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<b>ColorUIUnVoted</b>	<b>ColorUI</b>	<b>Set ColorUI (background) color letters when are unvoted</b>
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<b>FontType</b>	<b>FontAttributes</b>	<b>(None, Bold, Italic).</b>
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<b>FontFamily</b>	<b>string</b>	<b>Set FontFamily</b>
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<b>Methods</b>		
<b>Name</b>	<b>Type</b>	<b>Description</b>
ResetAll	void	Clears the rating value and shows everything in its initial state

