



Fields		
Name	Type	Description
Value	int	Value Selected start in 0 when there is nothing selected
Letter	string	Selected letter
IndexSelected	int	Informs index selected start in -1 when there is nothing selected

Name	Description
OnSelect	Is called when item is chosen (you can use in XAML and codebehind)
	The sender object in the OnSelected event ceases to be LaavorImage and becomes RatingLetter (2.6.0)

Name	Type	Description
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Vivacity (NEW)	Vivacity	Set Vivacity (NEW) Replace
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Depth (NEW)	Depth	Set Depth of Vivacity (NEW)
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VivacityMode (NEW)	VivacityMode	Set VicavityMode (NEW) (All, Single) Replace AnimationEffect the "None" to have no effect is now inside the Vivacity
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VivacitySpeed (NEW)	VivacitySpeed	Set VivacitySpeed (NEW) Replace AnimationSpeed
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AnimationEffect [DEPRECATE]	AnimationEffect	AnimationEffect (Standard, Rotation, Jump) [DEPRECATE]
AnimationSpeed [DEPRECATE]	AnimationSpeed	AnimationSpeed (Slow, Normal, Fast) [DEPRECATE]
AnimationDesign [DEPRECATE]	AnimationDesign	AnimationDesign (AllSelected, SigleItem, None) [DEPRECATE]

IsReadOnlyProperty	bool	Set if is read only
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BlockSelect	bool	Inform if leave the rating unedited after first select
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InitialValue	int	Inform initial value (preselect Rating).
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SpaceBetween	int	Inform SpaceBetween letters rating
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ItemsNumber	int	Inform numbers letters in rating
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TextWidth	double	represents only letter
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LetterFontSize	double	Set FontSize of letters
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TextColorSelect	Color	Set color of Letters when are selected
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TextColorDeselect	Color	Set color of Letters when are deselect
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BackgroundColorSelect	Color	Set background color letters when are selected
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BackgroundColorDeselect	Color	Set background color letters when are deselect
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FontType	FontAttributes	(None, Bold, Italic).
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FontFamily	string	Set FontFamily
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Methods		
Name	Type	Description
ResetAll	void	Clears the rating value and shows everything in its initial state

