



Fields		
Name	Type	Description
Value	int	Value Selected (index) start in 1

Events	
Name	Description
OnSelect	Is called when item is chosen (you can use in XAML and codebehind)

Properties		
Name	Type	Description
AnimationDesign <b>NEW</b>	AnimationDesign	AnimationDesign (AllSelected, SigleItem, None) <b>NEW</b>
IsReadOnlyProperty	bool	Set if is read only
<b>BlockSelect</b>	<b>bool</b>	<b>Inform if leave the rating unedited after first select</b>
InitialValue	int	Inform initial value (preselect Rating).
SpaceBetween	int	Inform SpaceBetween images rating
ItemsNumber	int	Inform numbers os items in rating images count
ImageSelect	string	Source of Image Select  when rating is selected
		needs to be in the specific location for images (Android, iOS, UWP)
ImageDeselect	string	Source of image Deselect when rating is deseselect
		needs to be in the specific location for images (Android, iOS, UWP)
ImageHeight	double	image height, represents only one image or only item
ImageWidth	double	image width, represents only one image or only item

Methods		
Name	Type	Description

ResetAll	void	Clears the rating value and shows
		everything in its initial state